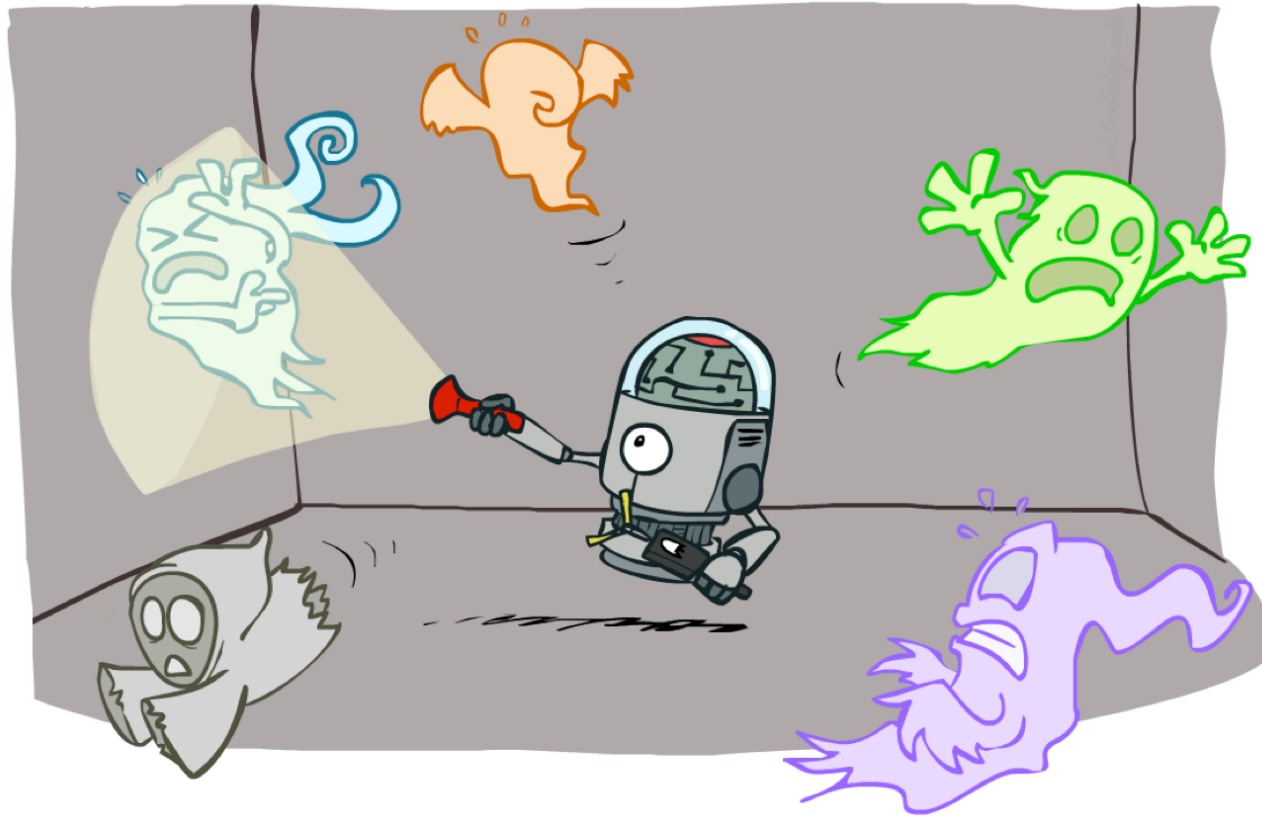


CS 343: Artificial Intelligence

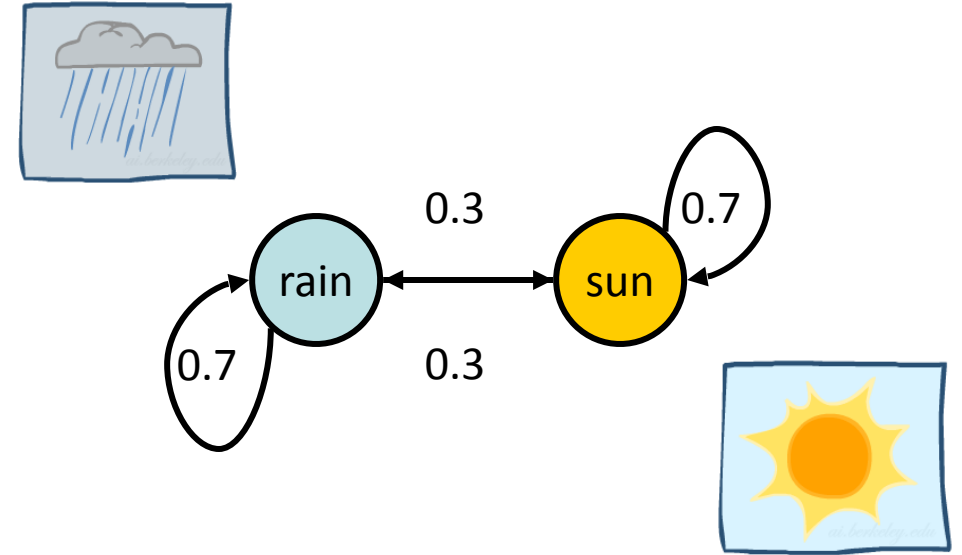
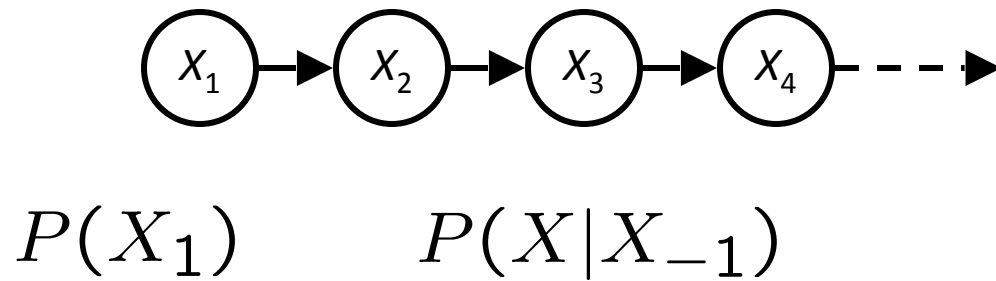
Particle Filters and Applications of HMMs



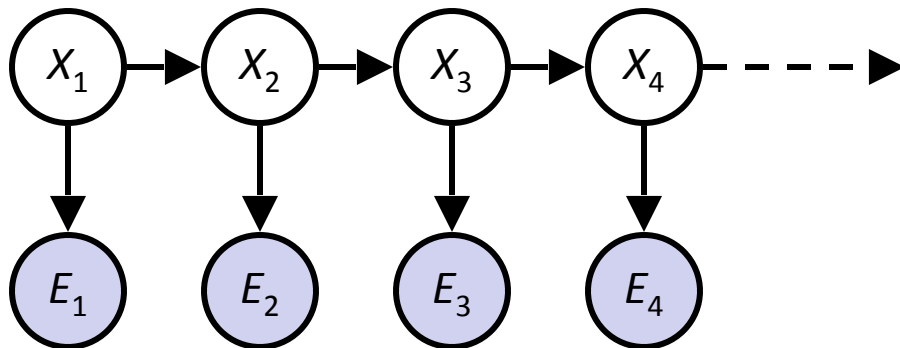
Prof. Yuke Zhu — The University of Texas at Austin

Recap: Reasoning Over Time

■ Markov models



■ Hidden Markov models



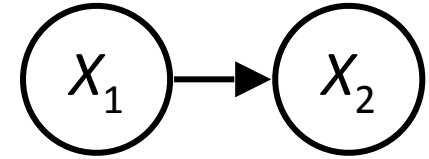
$$P(E|X)$$

X	E	P
rain	umbrella	0.9
rain	no umbrella	0.1
sun	umbrella	0.2
sun	no umbrella	0.8

Recap: Forward Algo - Passage of Time

- Assume we have current belief $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$



- Then, after one time step passes:

$$\begin{aligned} P(X_{t+1} | e_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t}) \end{aligned}$$

- Or compactly:

$$B'(X_{t+1}) = \sum_{x_t} P(X' | x_t) B(x_t)$$

- Basic idea: beliefs get “pushed” through the transitions

- With the “B” notation, we have to be careful about what time step t the belief is about, and what evidence it includes

Recap: Forward Algo - Passage of Time

- As time passes, uncertainty “accumulates”

(Transition model: ghosts usually go clockwise)

<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	1.00	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

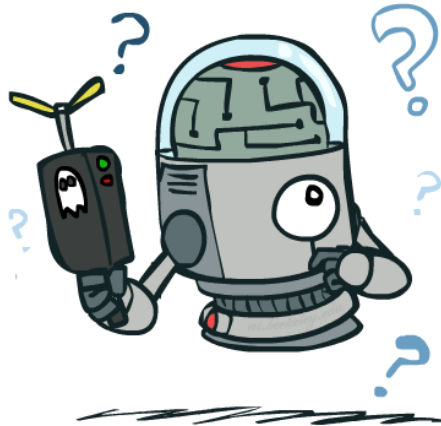
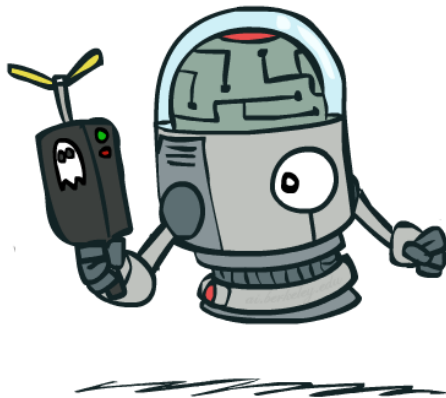
T = 1

<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	0.06	<0.01	<0.01	<0.01
<0.01	0.76	0.06	0.06	<0.01	<0.01
<0.01	<0.01	0.06	<0.01	<0.01	<0.01

T = 2

0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

T = 5



Recap: Forward Algo - Observation

- Assume we have current belief $P(X \mid \text{previous evidence})$:

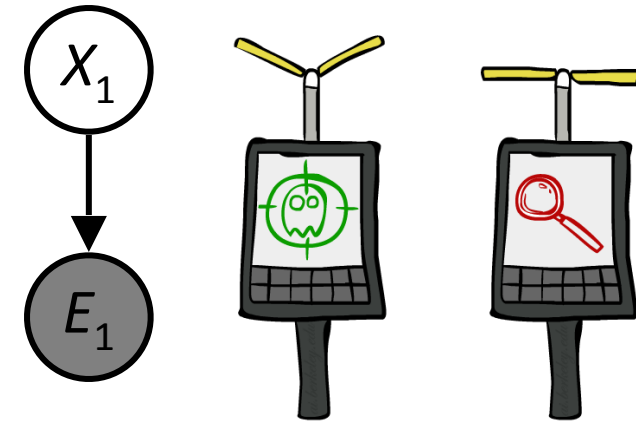
$$B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$$

- Then, after evidence comes in:

$$\begin{aligned} P(X_{t+1} | e_{1:t+1}) &= P(X_{t+1}, e_{t+1} | e_{1:t}) / P(e_{t+1} | e_{1:t}) \\ &\propto_{X_{t+1}} P(X_{t+1}, e_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | e_{1:t}, X_{t+1}) P(X_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t}) \end{aligned}$$

- Or, compactly:

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1} | X_{t+1}) B'(X_{t+1})$$



- Basic idea: beliefs “reweighted” by likelihood of evidence
- Unlike passage of time, we have to renormalize

Recap: Forward Algo - Observation

- As we get observations, beliefs get reweighted, uncertainty “decreases”

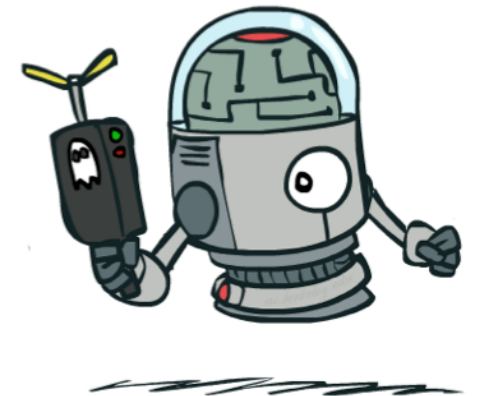
0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

Before observation

<0.01	<0.01	<0.01	<0.01	0.02	<0.01
<0.01	<0.01	<0.01	0.83	0.02	<0.01
<0.01	<0.01	0.11	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

After observation

$$B(X) \propto P(e|X)B'(X)$$



Recap: The Forward Algorithm

- We are given evidence at each time and want to know

$$B_t(X) = P(X_t|e_{1:t})$$

- We can derive the following updates

$$\begin{aligned} P(x_t|e_{1:t}) &\propto_X P(x_t, e_{1:t}) \\ &= \sum_{x_{t-1}} P(x_{t-1}, x_t, e_{1:t}) \\ &= \sum_{x_{t-1}} P(x_{t-1}, e_{1:t-1}) P(x_t|x_{t-1}) P(e_t|x_t) \\ &= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) P(x_{t-1}, e_{1:t-1}) \end{aligned}$$

We can normalize as we go if we want to have $P(x|e)$ at each time step, or just once at the end...

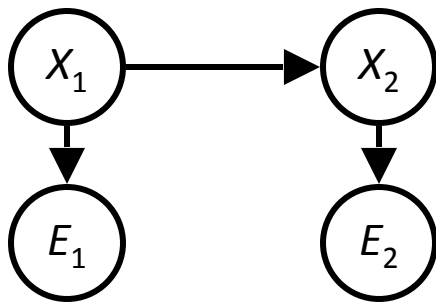
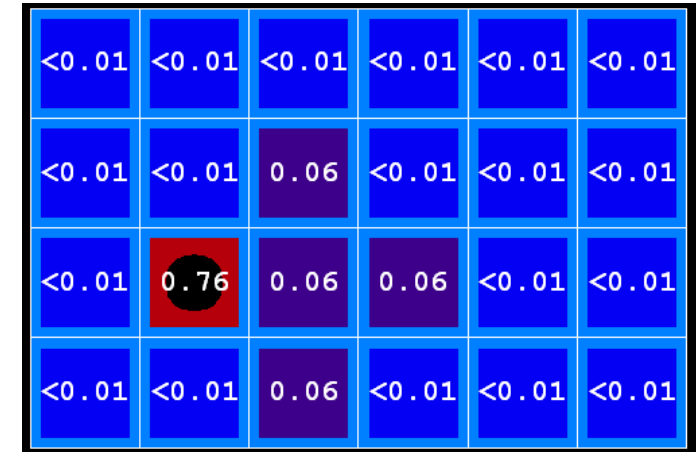
Recap: Online Filtering w/ Forward Algo

Elapse time: compute $P(X_t | e_{1:t-1})$

$$P(x_t | e_{1:t-1}) = \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) \cdot P(x_t | x_{t-1})$$

Observe: compute $P(X_t | e_{1:t})$

$$P(x_t | e_{1:t}) \propto P(x_t | e_{1:t-1}) \cdot P(e_t | x_t)$$



Belief: $\langle P(\text{rain}), P(\text{sun}) \rangle$

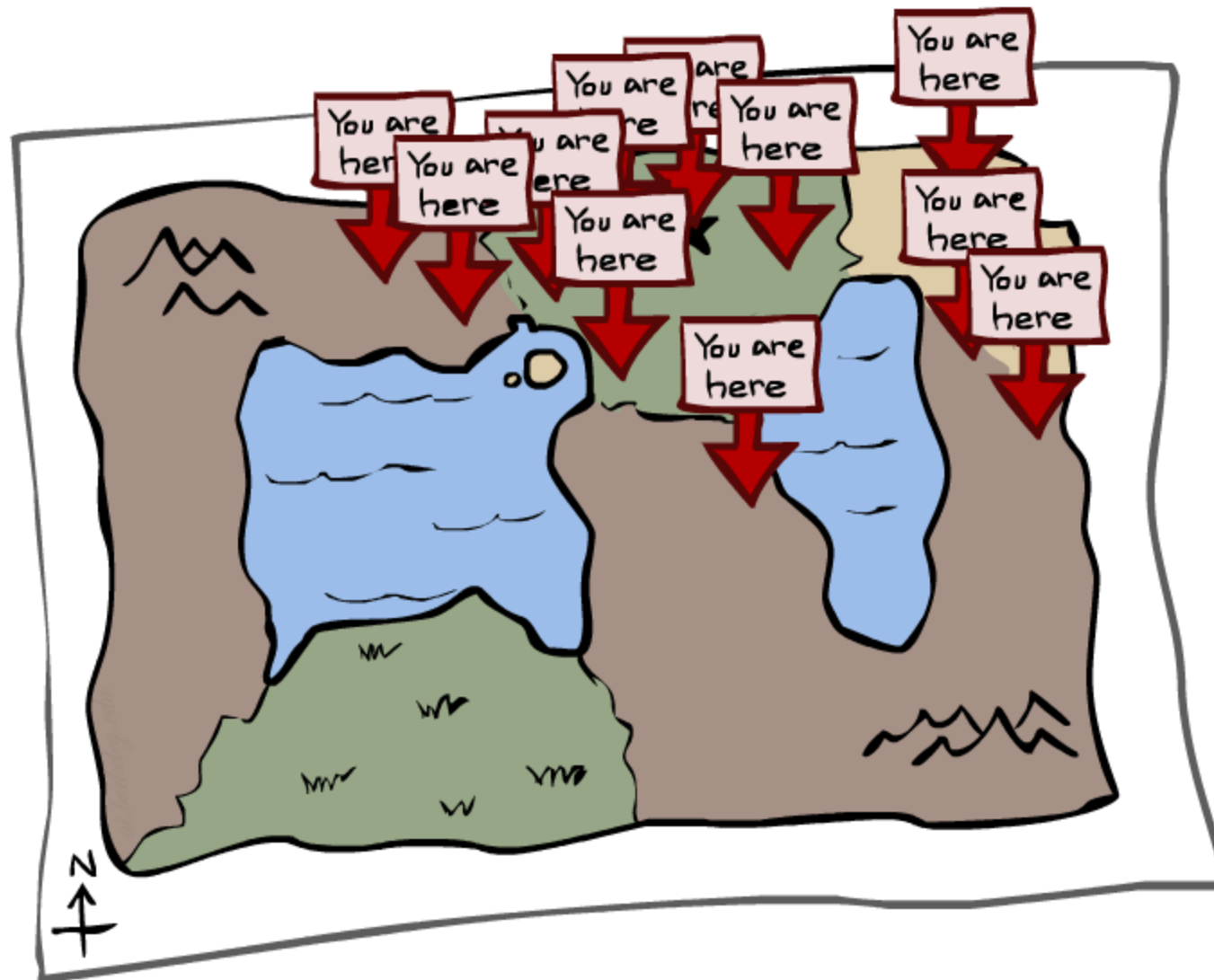
$P(X_1)$ $\langle 0.5, 0.5 \rangle$ *Prior on X_1*

$P(X_1 | E_1 = \text{umbrella})$ $\langle 0.82, 0.18 \rangle$ *Observe*

$P(X_2 | E_1 = \text{umbrella})$ $\langle 0.63, 0.37 \rangle$ *Elapse time*

$P(X_2 | E_1 = \text{umb}, E_2 = \text{umb})$ $\langle 0.88, 0.12 \rangle$ *Observe*

Particle Filtering



Particle Filtering

- Filtering: approximate solution
- Sometimes $|X|$ is too big to use exact inference
 - $|X|$ may be too big to even store $B(X)$
 - E.g. X is continuous
- Solution: approximate inference
 - Track samples of X , not all values
 - Samples are called particles
 - Time per step is linear in the number of samples
 - But: number needed may be large
 - In memory: list of particles, not states
- This is how robot localization works in practice
- Particle is just new name for sample

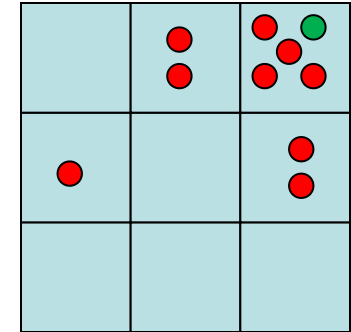
0.0	0.1	0.0
0.0	0.0	0.2
0.0	0.2	0.5



	●	
		● ●
	● ●	● ● ● ● ●

Representation: Particles

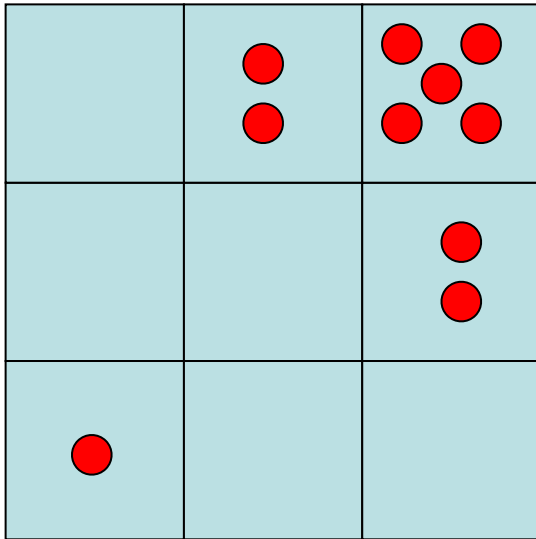
- Our representation of $P(X)$ is now a list of N particles (samples)
 - Generally, $N \ll |X|$ (...but not in project 5)
 - Storing map from X to counts would defeat the point
- $P(x)$ approximated by number of particles with value x
 - So, many x may have $P(x) = 0$!
 - More particles, more accuracy
- For now, all particles have a weight of 1
- Particle filtering uses three repeated steps:
 - Elapse time and observe (similar to exact filtering) and resample



Particles:

(3,3)
(2,3)
(3,3)
(3,2)
(3,3)
(3,2)
(1,2)
(3,3)
(3,3)
(2,3)

Example: Elapse Time



Belief over possible
ghost positions at time t

Elapse Time

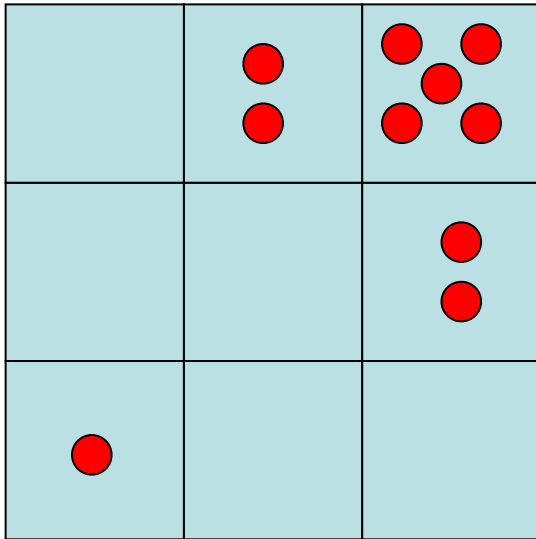


Policy: ghosts always move up
(or stay in place if already at top)



New belief at
time $t+1$

Example: Elapse Time

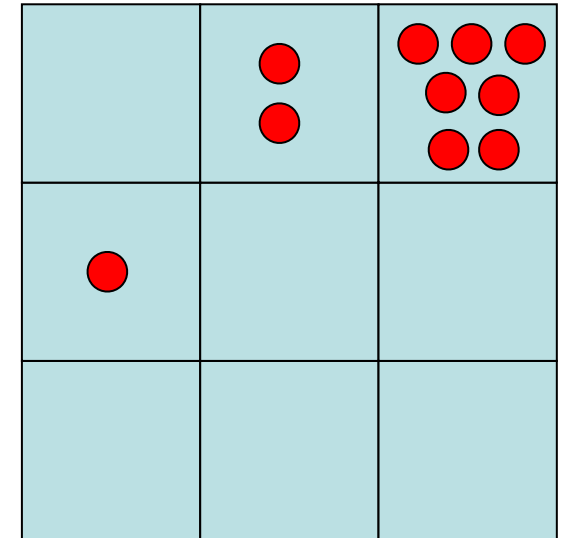


Belief over possible
ghost positions at time t

Elapse Time



Policy: ghosts always move up
(or stay in place if already at top)



New belief at
time $t+1$

Particle Filtering: Elapse Time

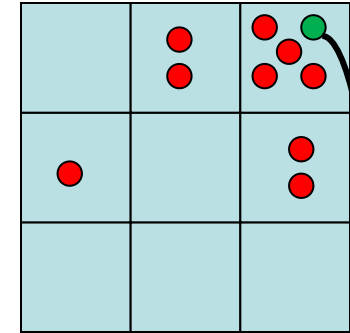
- Each particle is moved by sampling its next position from the transition model

$$x' = \text{sample}(P(X'|x))$$

- Sample frequencies reflect the transition probabilities
 - Here, most samples move clockwise, but some move in another direction or stay in place
- This captures the passage of time
 - If enough samples, close to exact values before and after (consistent)

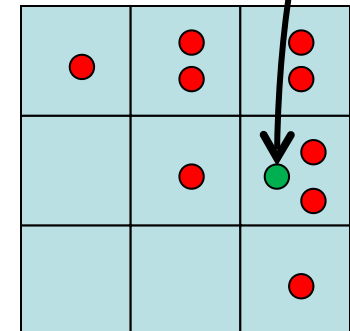
Particles:

(3,3)
(2,3)
(3,3)
(3,2)
(3,3)
(3,2)
(1,2)
(3,3)
(3,3)
(2,3)

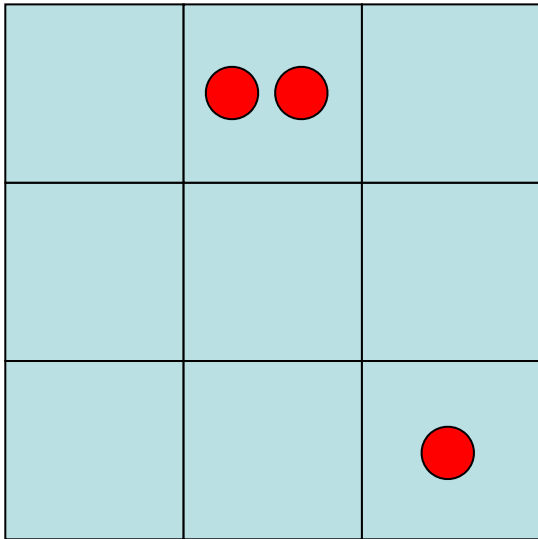


Particles:

(3,2)
(2,3)
(3,2)
(3,1)
(3,3)
(3,2)
(1,3)
(2,3)
(3,2)
(2,2)

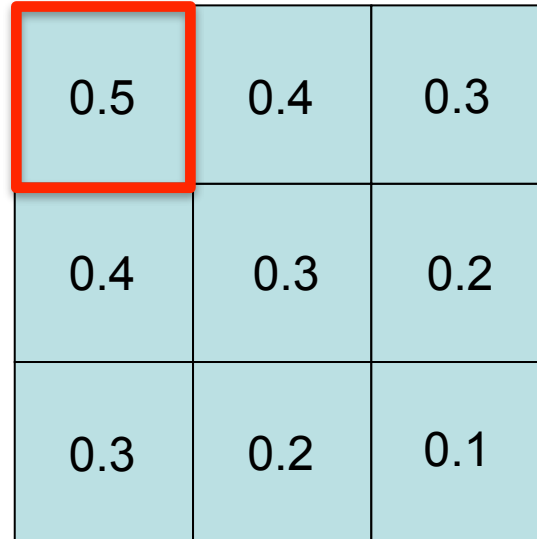


Example: Observe



Belief over possible ghost positions before observation

+



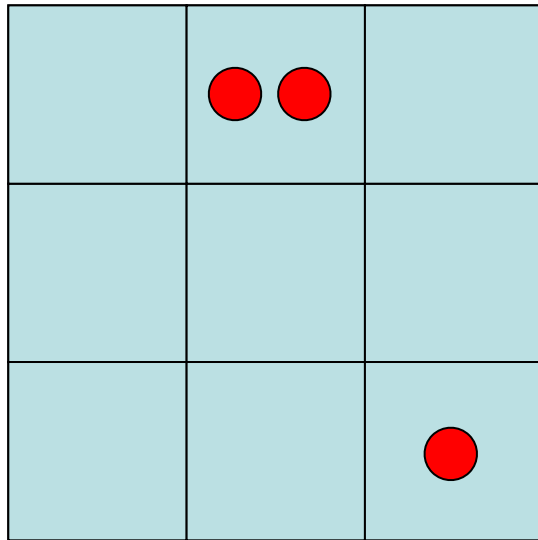
Observation and evidence likelihoods $p(e | X)$



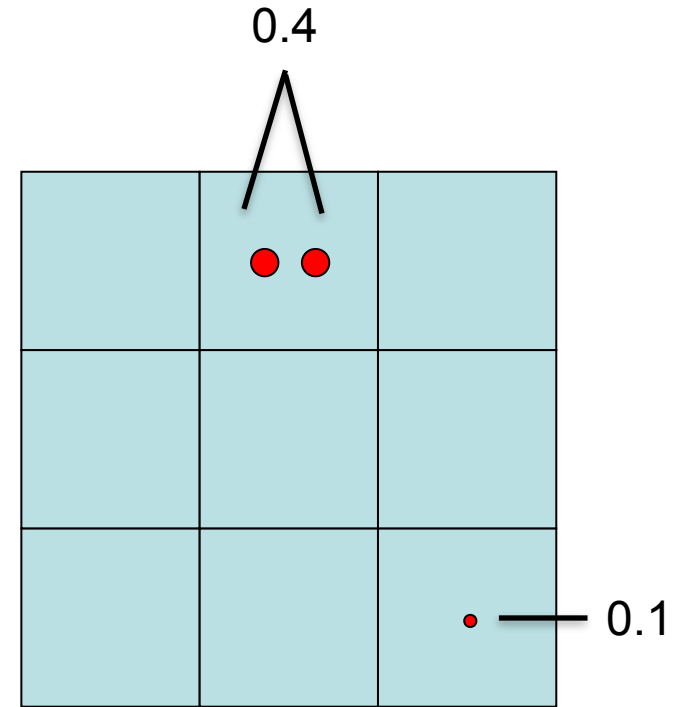
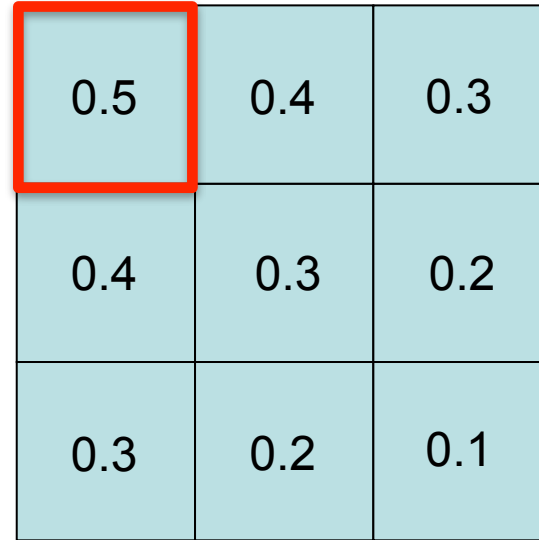
?

New belief after observation

Example: Observe



+



Belief over possible ghost positions before observation

Observation and evidence likelihoods $p(e | X)$

New belief after observation

Particle Filtering: Observe

- Slightly trickier:

- Don't sample observation, fix it
- Similar to likelihood weighting, downweight samples based on the evidence

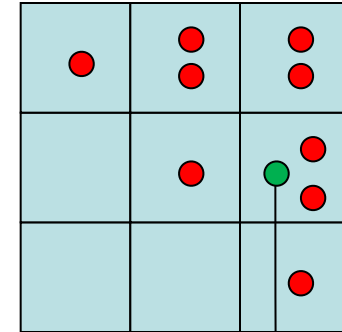
$$w(x) = P(e|x)$$

$$B(X) \propto P(e|X)B'(X)$$

- As before, the probabilities don't sum to one, since all have been downweighted

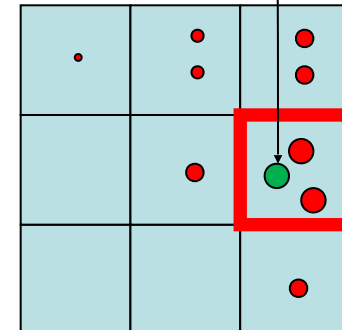
Particles:

(3,2)
(2,3)
(3,2)
(3,1)
(3,3)
(3,2)
(1,3)
(2,3)
(3,2)
(2,2)



Particles:

(3,2) w=.9
(2,3) w=.2
(3,2) w=.9
(3,1) w=.4
(3,3) w=.4
(3,2) w=.9
(1,3) w=.1
(2,3) w=.2
(3,2) w=.9
(2,2) w=.4

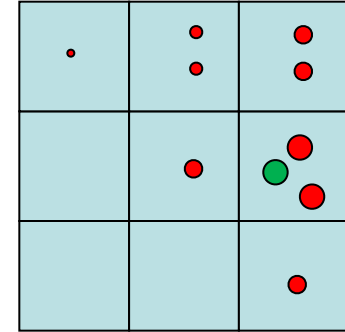


Particle Filtering: Resample

- Rather than tracking weighted samples, we resample
- N times, we choose from our weighted sample distribution (i.e. draw with replacement)
- This essentially renormalizes the distribution
- Now the update is complete for this time step, continue with the next one

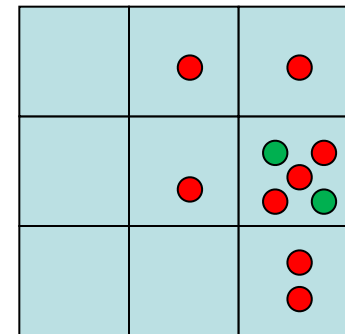
Particles:

(3,2) $w=.9$
(2,3) $w=.2$
(3,2) $w=.9$
(3,1) $w=.4$
(3,3) $w=.4$
(3,2) $w=.9$
(1,3) $w=.1$
(2,3) $w=.2$
(3,2) $w=.9$
(2,2) $w=.4$



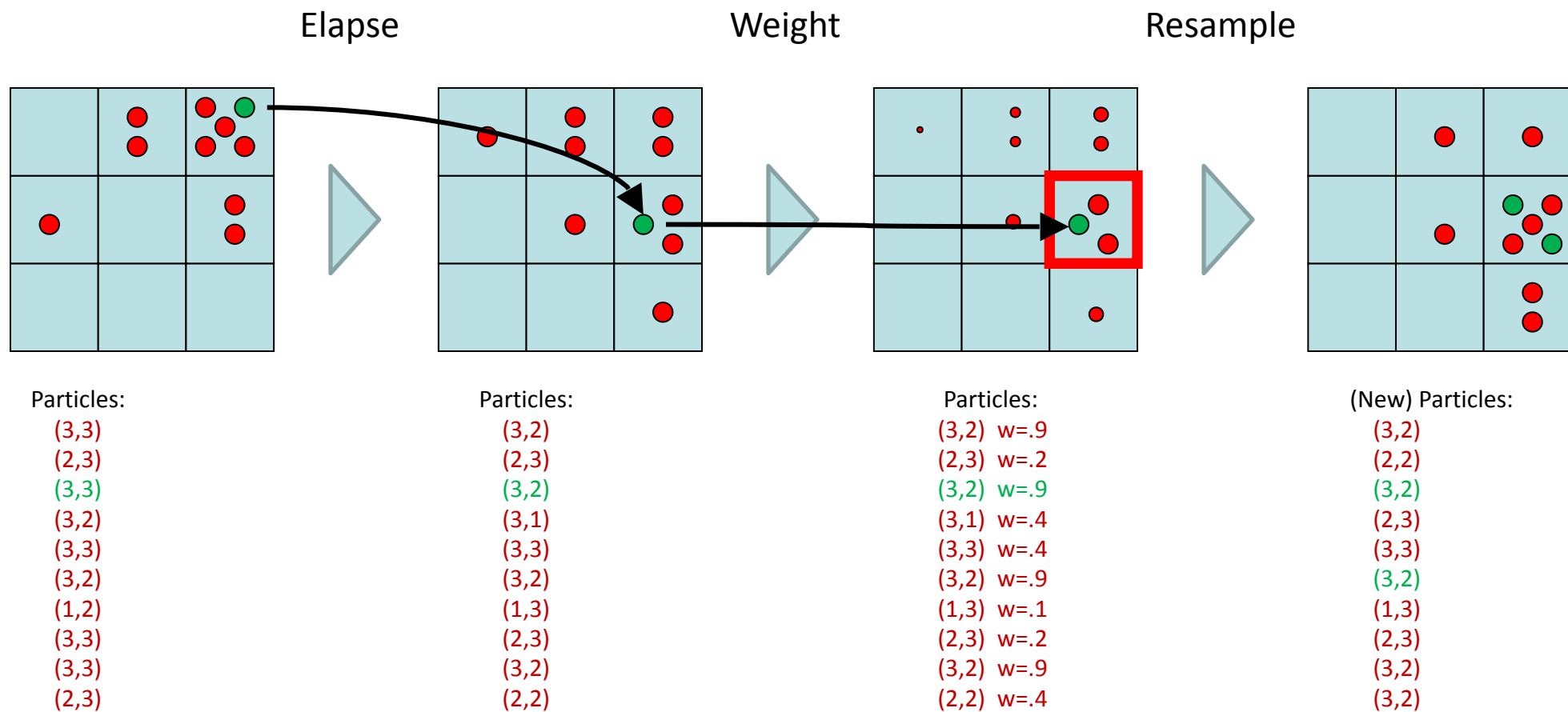
(New) Particles:

(3,2)
(2,2)
(3,2)
(2,3)
(3,3)
(3,2)
(1,3)
(2,3)
(3,2)
(3,2)



Recap: Particle Filtering

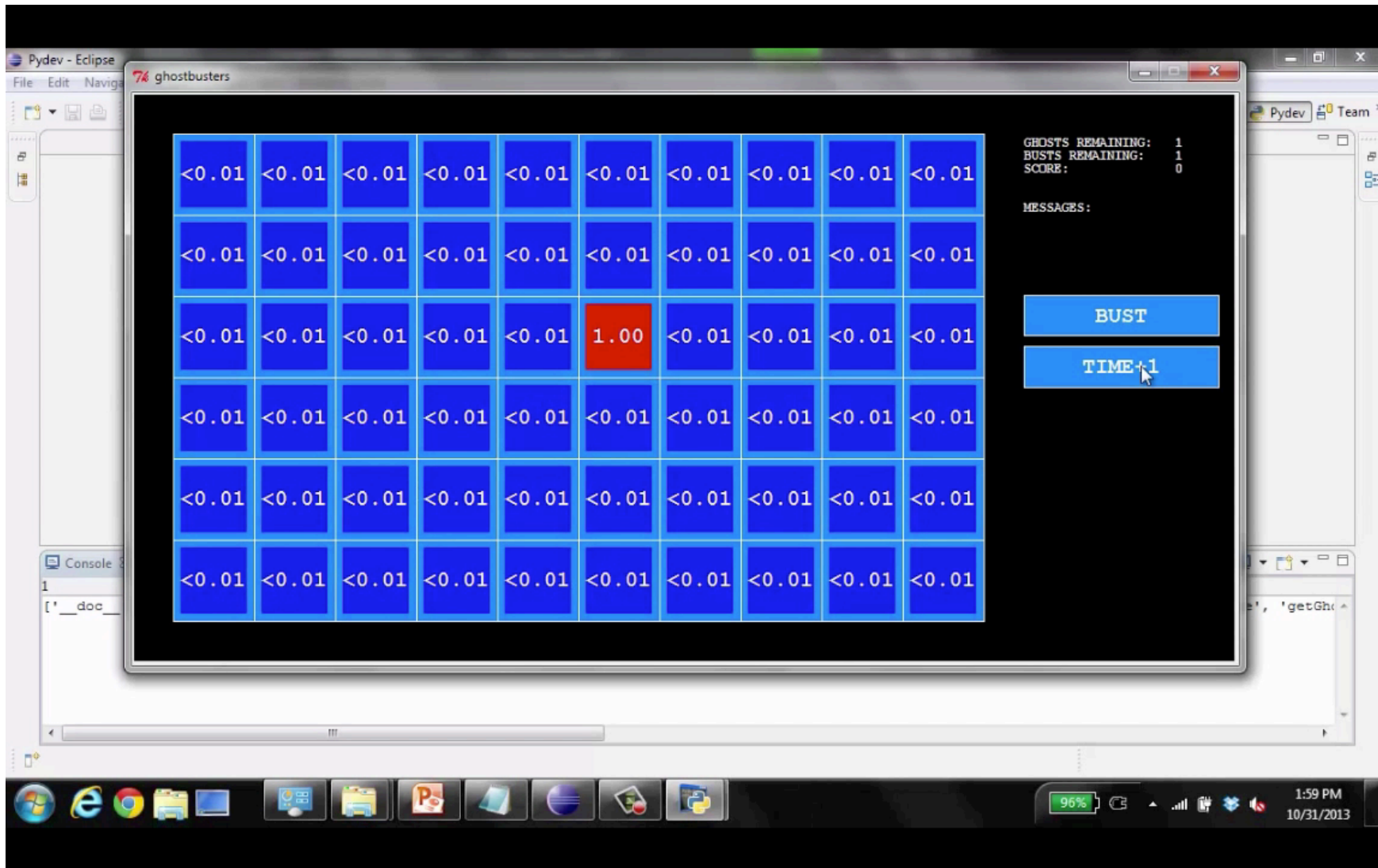
- Particles: track samples of states rather than an explicit distribution



Moderate Number of Particles



One Particle



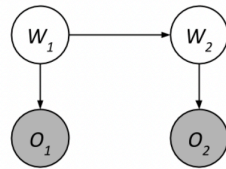
Huge Number of Particles



Exercises: Particle Filters

2 Particle Filtering

Let's use Particle Filtering to estimate the distribution of $P(W_2|O_1 = A, O_2 = B)$. Here's the HMM again:



W_1	$P(W_1)$
0	0.3
1	0.7

W_t	W_{t+1}	$P(W_{t+1} W_t)$
0	0	0.4
0	1	0.6
1	0	0.8
1	1	0.2

W_t	O_t	$P(O_t W_t)$
0	A	0.9
0	B	0.1
1	A	0.5
1	B	0.5

We start with two particles representing our distribution for W_1 .

$P_1 : W_1 = 0$

$P_2 : W_1 = 1$

1. **Observe:** Compute the weight of the two particles after evidence $O_1 = A$.

4. **Observe:** Compute the weight of the two particles after evidence $O_2 = B$.

2. **Resample:** Using the random numbers, resample P_1 and P_2 based on the weights.

5. **Resample:** Using the random numbers, resample P_1 and P_2 based on the weights.

Random numbers: [0.22, 0.05]

Random numbers: [0.84, 0.54]

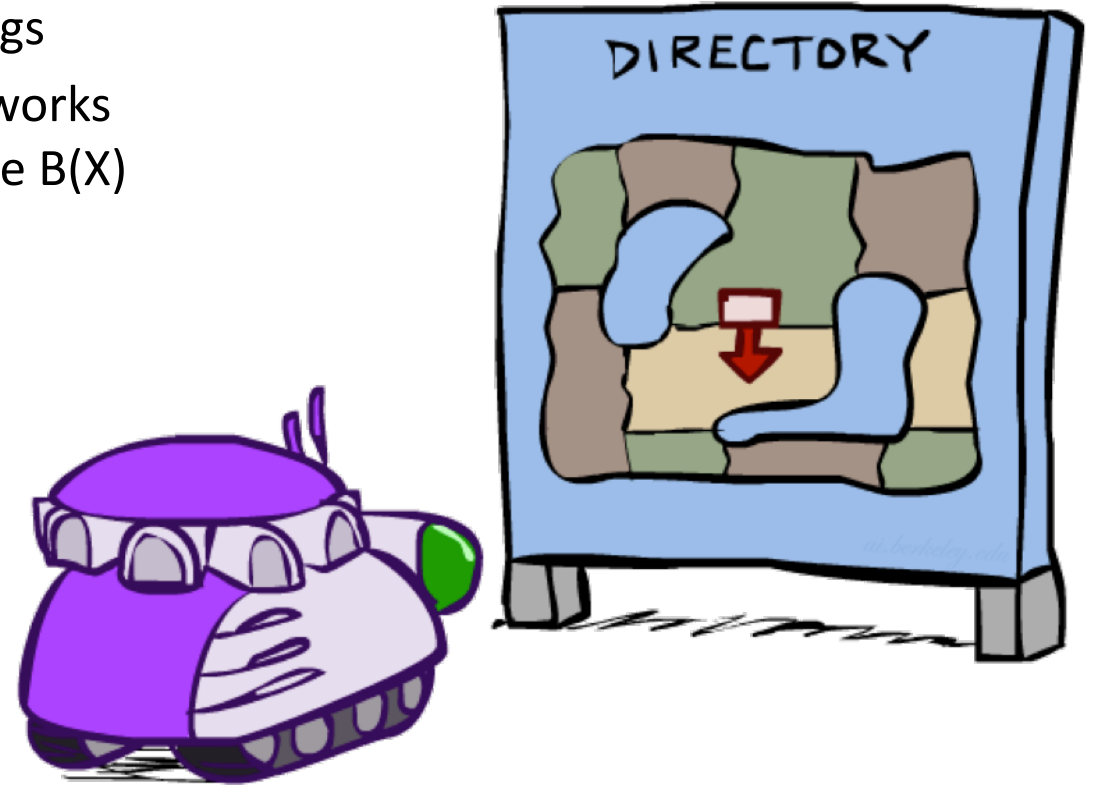
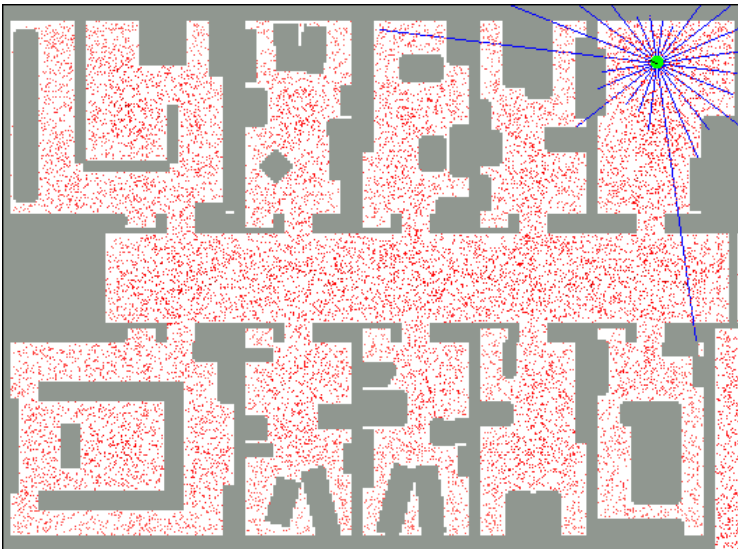
3. **Elapse Time:** Now let's compute the elapse time particle update. Sample P_1 and P_2 from applying the time update.

6. What is our estimated distribution for $P(W_2|O_1 = A, O_2 = B)$?

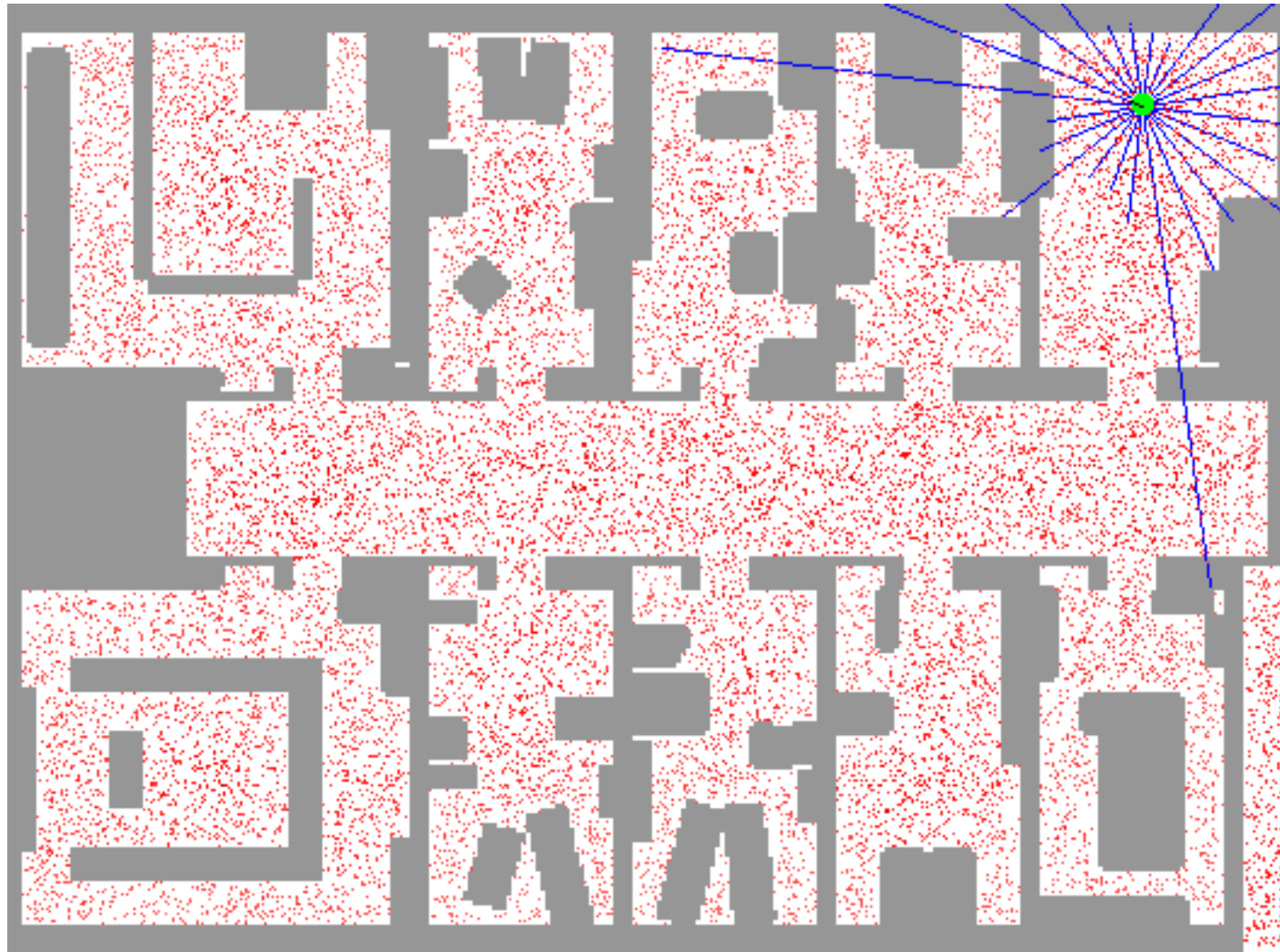
Random numbers: [0.33, 0.20]

Robot Localization

- In robot localization:
 - We know the map, but not the robot's position
 - Observations may be vectors of range finder readings
 - State space and readings are typically continuous (works basically like a very fine grid) and so we cannot store $B(X)$
 - Particle filtering is a main technique

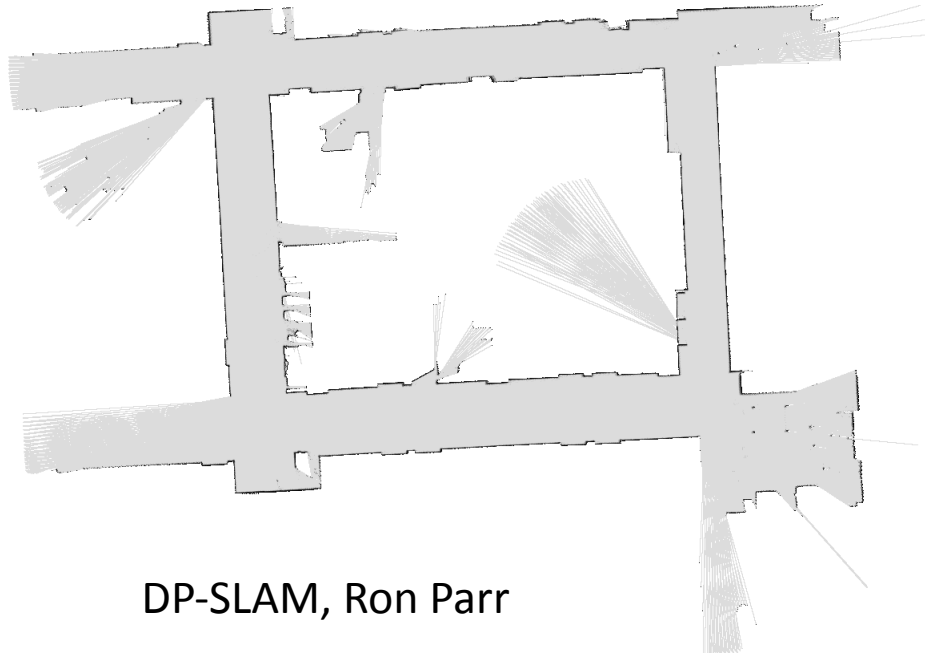


Particle Filter Localization (Laser)

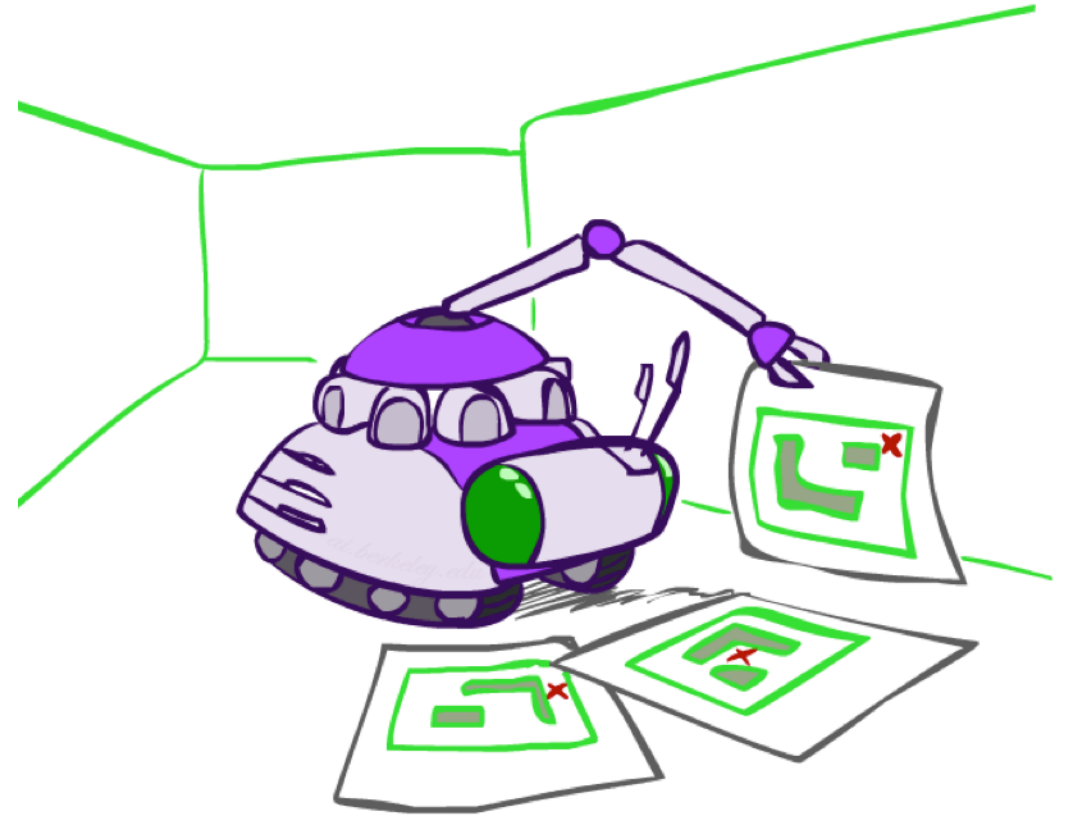


Robot Mapping

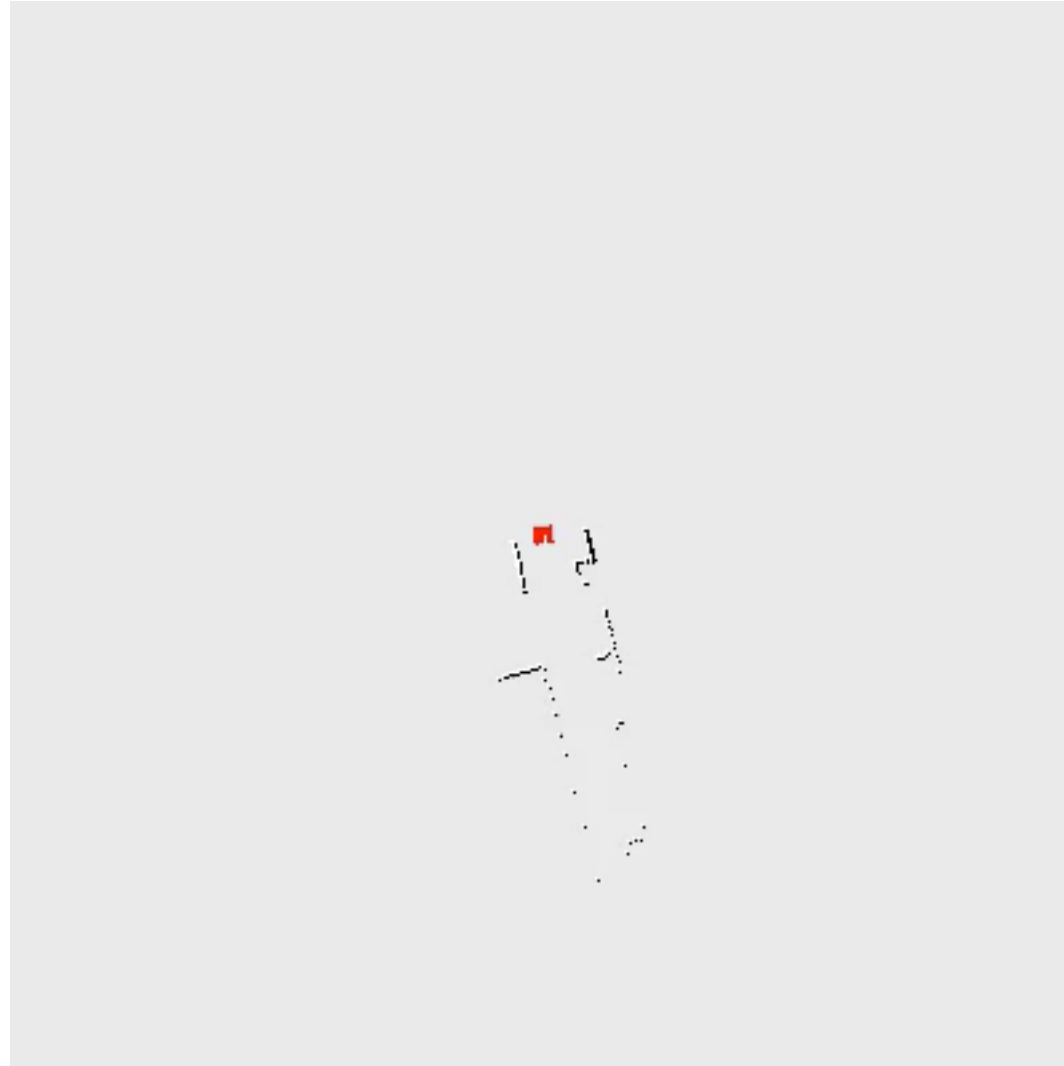
- SLAM: Simultaneous Localization And Mapping
 - We do not know the map or our location
 - State consists of position AND map!
 - Main techniques: Kalman filtering (Gaussian HMMs) and particle methods



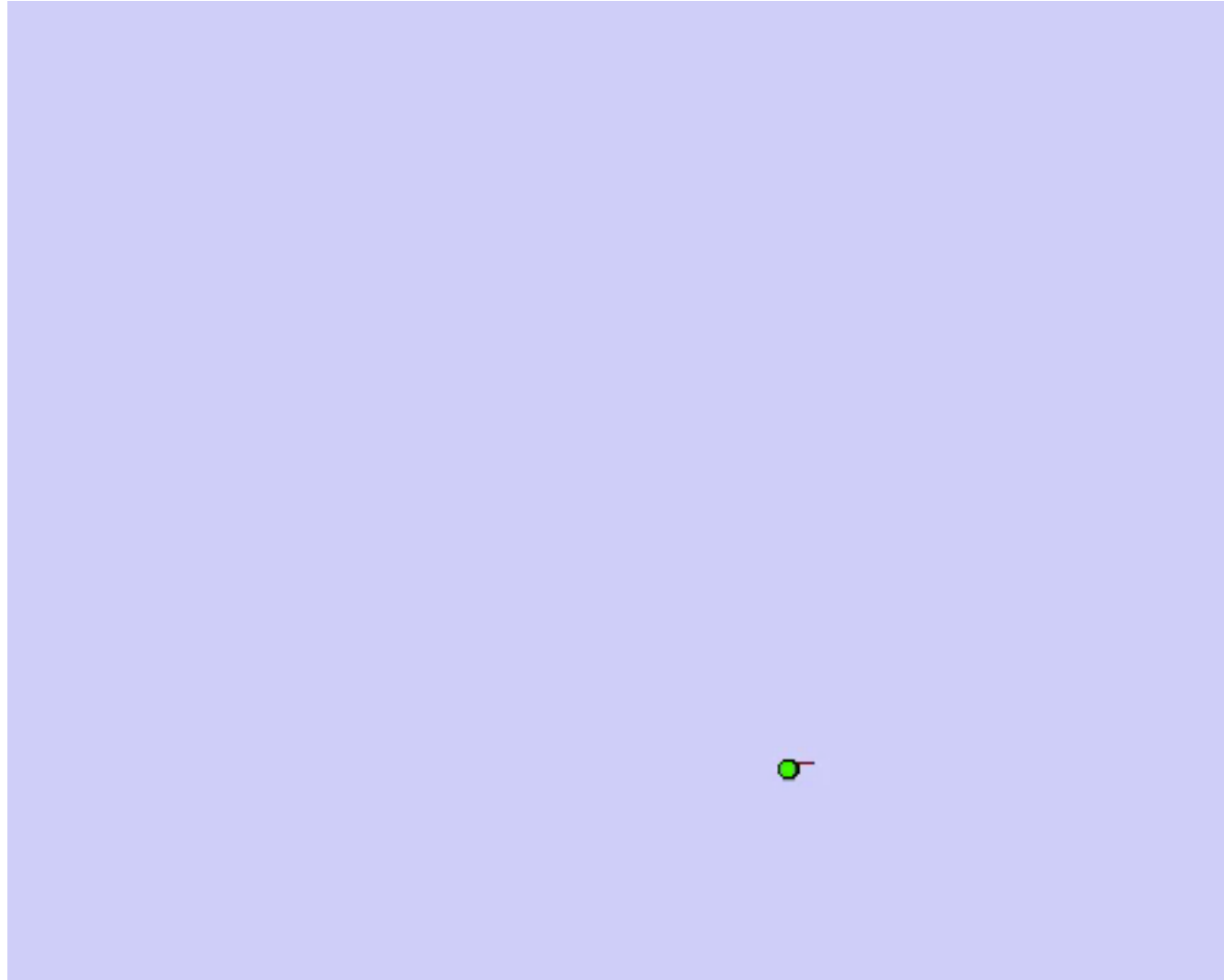
DP-SLAM, Ron Parr



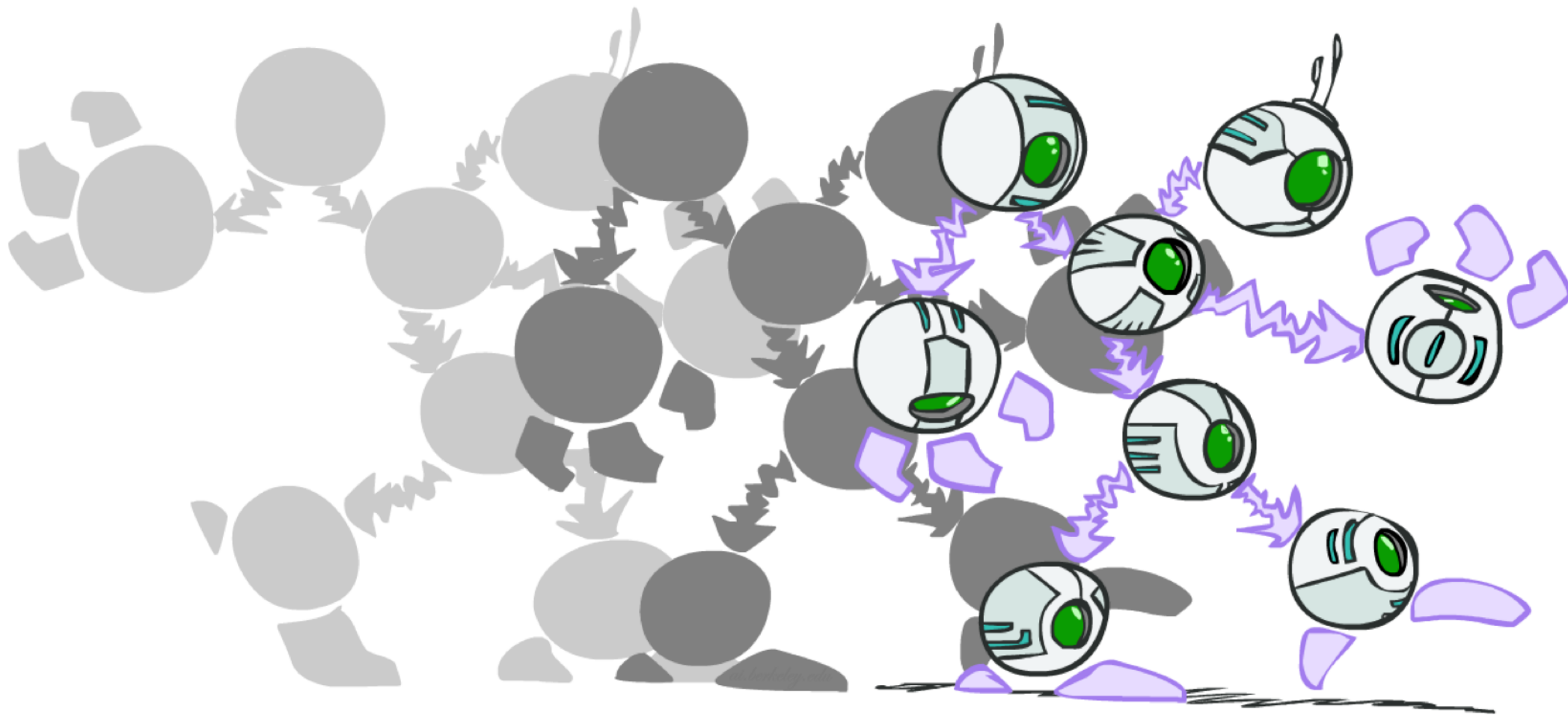
Particle Filter SLAM – Video 1



Particle Filter SLAM – Video 2

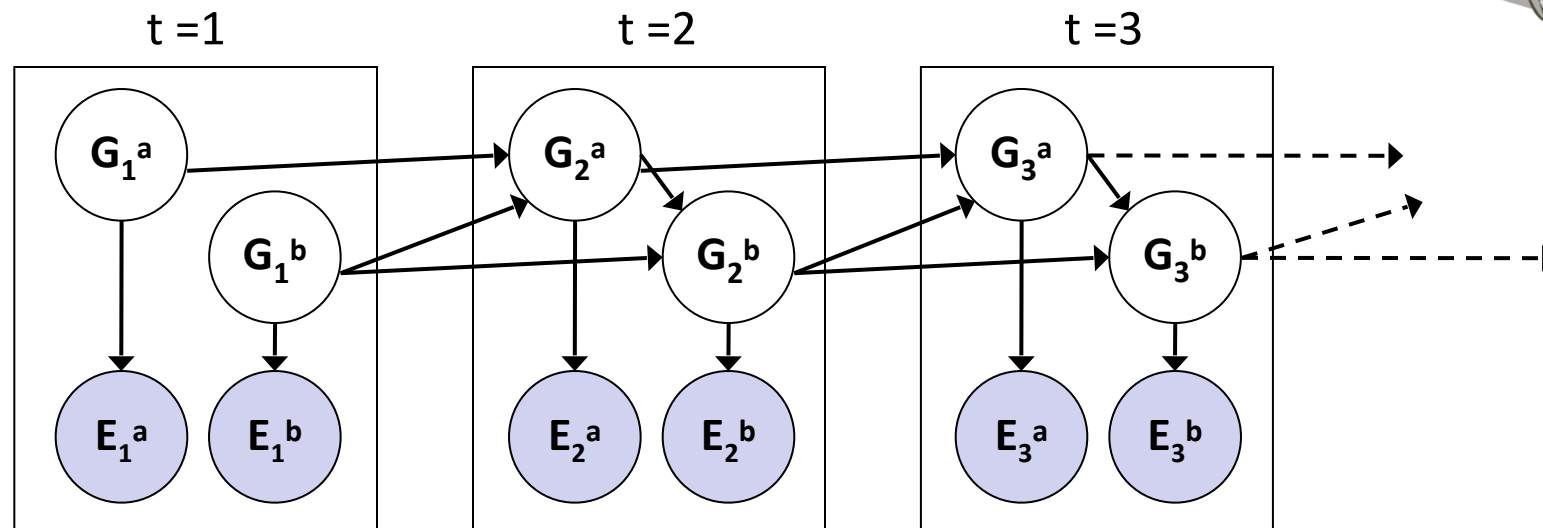
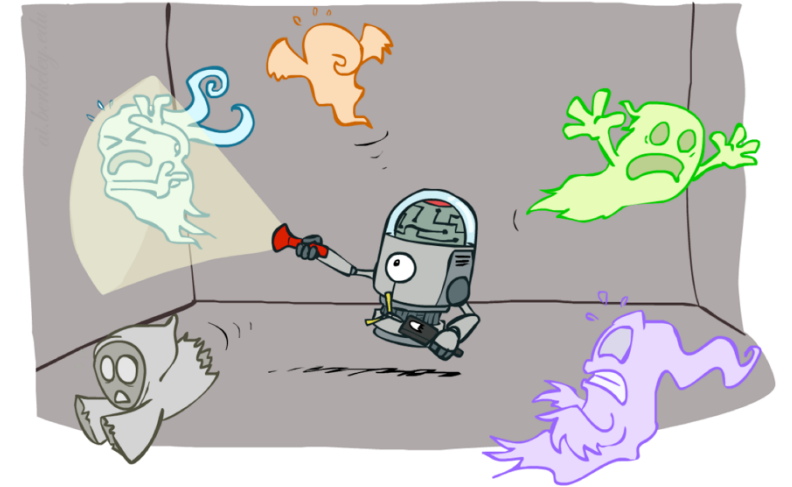


Dynamic Bayes Nets



Dynamic Bayes Nets (DBNs)

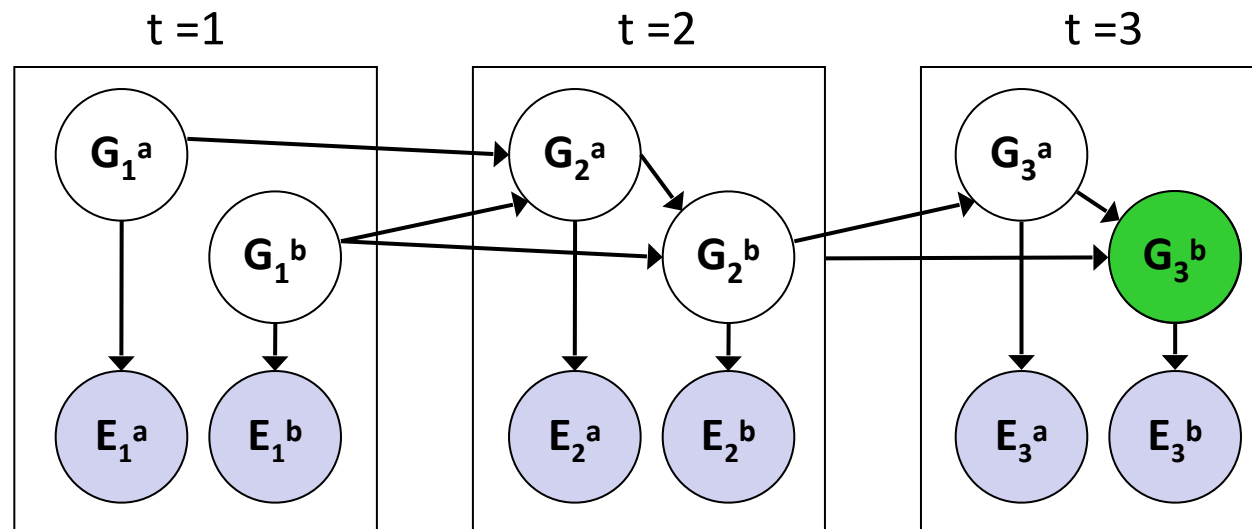
- We want to track multiple variables over time, using multiple sources of evidence
- Idea: Repeat a fixed Bayes net structure at each time
- Variables from time t can condition on those from $t-1$



- Dynamic Bayes nets are a generalization of HMMs

Exact Inference in DBNs

- Variable elimination applies to dynamic Bayes nets
- Procedure: “unroll” the network for T time steps, then eliminate variables until $P(X_T | e_{1:T})$ is computed



- Online belief updates: Eliminate all variables from the previous time step; store factors for current time only

DBN Particle Filters

- A particle is a complete sample for a time step
- **Initialize:** Generate prior samples for the $t=1$ Bayes net
 - Example particle: $\mathbf{G}_1^a = (3,3)$ $\mathbf{G}_1^b = (5,3)$
- **Elapse time:** Sample a successor for each particle
 - Example successor: $\mathbf{G}_2^a = (2,3)$ $\mathbf{G}_2^b = (6,3)$
- **Observe:** Weight each entire sample by the likelihood of the evidence conditioned on the sample
 - Likelihood: $P(\mathbf{E}_1^a | \mathbf{G}_1^a) * P(\mathbf{E}_1^b | \mathbf{G}_1^b)$
- **Resample:** Select samples (tuples of values) in proportion to their likelihood (weight)

Next Time: Value of Information
